# Sandy City Council – Proposed Policy Booklet Updates

2024

# Legislative Policy

- Removed language referencing Work Sessions and Business Sessions
  - Relabeled items as either informational (first reading) or voting (second reading)
  - Refers to all meetings as simply "Council Meetings"
  - Policy process remains the same.

#### Role of Chair

- Remove references of work sessions that no longer apply
- Removed language restricting the Chairs ability to grant extra time and/or limit time for public comment
  - We recommend that this be removed as this rule conflicts with other policies as well as practice

# Council Member Compensation

- Updated the defined hours worked per week by the Council and Council
  Chair to what is currently recorded each pay period.
- Removed language for liaison positions that no longer exist
- Updated the policy to determine initial compensation to align with our current process

#### Committee Appointments

 Added clarifying language to the policy procedures to better align the council policy with municipal code and municipal policy as adopted by the Council

#### Citizen Recognition

- Removed language related to outdated processes
- Updated the background information

#### Advise and Consent

- Amended to better align with current practices
  - Typically, the Council has not required an interview for candidates for reappointment.

#### Rules and Procedures

•Added a reference to the citizen comments section of the Rules and Procedures that references the council policy entitled Public Hearings, Council Voting Items, and Citizen Comments.

#### Agenda

- Removed language referencing Work Sessions and Business Sessions
- •Updated the Agenda Building Process section to reflect our current practice
- •Added clarity to the process paragraphs including attaching materials in Legistar
- Nothing changes to our current agenda building process

# Public Hearings, Council Voting Items, Citizen Comments, and Civil Discourse

- •Amended the title of the Policy from "Public Hearings," to "Public Hearings, Council Voting Items, Citizen Comments, and Civil Discourse."
- •Replaced occurrences of "public comment" with citizen comment in order to better align with language in the "Rules and Procedures."
- Added language referencing comments made during Council Voting Items.
- •Amended language pertaining to granting and/or limiting total time for speakers during comment periods to better align this policy with the "Role of the Chair" policy and the "Rules and Procedures."

## Electronic Meetings

Noted that video conferencing should occur via Zoom Webinar

### Long Term Financial Plan

If the Council would like to continue this process, it should explore codifying it rather than maintaining it as a legislative policy

## Non-Employee Transportation

-Amended a numbering error

## Outside Legal Services

- -Amended to better align with current practice
  - When originally adopted the council had an hourly billing arrangement with our outside legal counsel, which for reasons pertaining to fiscal responsibility the council felt warranted additional internal oversight of its own membership. Since that time the Council has moved to a flat fee billing process, which has mitigated the concern of any one member of the council using more than their "fair share" of funds appropriated four outside legal services.
  - For the same fiscal oversight purposes the council also required that any work product produced by legal counsel be shared with the body. As the fiscal constraints no longer exist, we'd recommend removing that requirement to better align with how council members interact with the other legislative staff members.

#### Investments

•If the Council would like to continue this process, it should explore codifying it rather than maintaining it as a legislative policy

#### Summary

- Removed language referencing Work Sessions and Business Sessions throughout
- •Updated processes and procedures to reflect our current workflow
- •Added clarity and updated definitions
- •Fixed errors in the document